

Arvanger	Speckled	Spotted
AKA:	Giant Armored Flies	Giant Armored Bugs
HACKFACTOR:	15	18
EP VALUE:	2000	2500
CLIMATE/TERRAIN:	--- Temperate to Tropical ---	
FREQUENCY:	--- Very Rare ---	
ORGANIZATION:	--- Solitary ---	
ACTIVITY CYCLE:	--- Any ---	
DIET:	--- Carnivore ---	
INTELLIGENCE:	--- Non- (0) ---	
ALIGNMENT:	--- Neutral ---	
NO. APPEARING:	--- 1-2 ---	
SIZE:	--- H (10' long) ---	
MOVEMENT:	--- 6", 24" Fly (D) ---	
PSIONIC ABILITY:	--- Nil ---	
Attack/Defense Modes:	--- Nil/Nil ---	
MORALE:	--- Resolved (17-18) ---	
ARMOR CLASS:	2	1
NO. OF ATTACKS:	--- 3 ---	
DAMAGE/ATTACK:	--- 1-6/1-6/2-16 ---	
SPECIAL ATTACKS:	--- Acid Spew ---	
SPECIAL DEFENSES:	--- Nil ---	
MAGIC RESISTANCE:	--- Standard ---	
HIT DICE:	8	9

COMBAT/TACTICS: Arvangers thrive anywhere great piles of carrion and dung can be found. When these rotting piles of food are scarce, the Arvanger will attack live targets in order to satisfy its hunger. Arvangers will bite and smash with their two front feelers. Every other round, they can spew acid in a stream 30' long, causing 4-32 points of damage to those in its path. This damage is cut in half if a saving throw vs. breath weapon is successful. Everything the acid touches must make a saving throw, because even a drop can eat through plate mail. On the second round, the acid does half damage, or a quarter if successfully saved against. On the third round the acid does a quarter of damage, or none upon a successful saving throw.

Arvangers are not particularly picky about what they eat, and are very aggressive during mating season. Spotted Arvangers mate during the fall and winter, while Speckled Arvangers mate during the spring and summer.

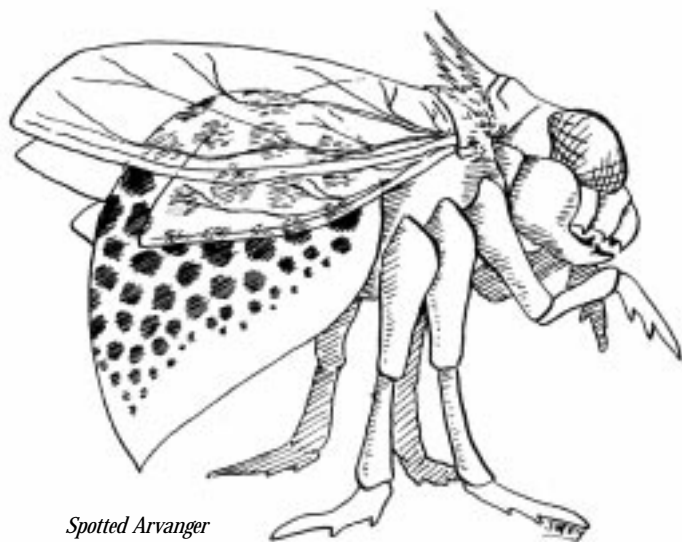
HABITAT/SOCIETY: These bugs behave similarly to regular flies and are attracted by the smell of rotting meat and feces. PCs with poor hygiene, or who happen to be traveling in certain unsavory sections of town, should beware.

Arvanger, Speckled/Spotted

DESCRIPTION: Arvangers are lords over the other insects and the undisputed masters of the dung heap. Sages record these insects as the largest non-intelligent beings next to the purple worm to inhabit Garweeze Wurd, and theories abound as to how the two might be related. Spotted Arvangers appear as giant, yellow flies with a spotted exoskeleton. The Speckled Arvangers, a close relative of the Spotted Arvanger, is often mistaken for its cousin. Its exoskeleton is also yellow, but its markings tend to be more irregular, so as to present a mottled appearance.



Speckled Arvanger



Spotted Arvanger

ECOLOGY: Arvangers live just two years, which is a long time, compared to many other insects. When the female lays eggs, she injects them into a huge pile of carrion or fecal matter, where the young derive nourishment as they develop. Arvangers don't develop their ability to spew acid until after they mature, about three months after hatching.

YIELD:

- Medicinal: Nil
- Spell Components: The acid from an Arvanger is perfect for a Munz's Bolt of Acid of double strength.
- Hide/Trophy Items: Nil.
- Treasure: Nil.
- Other: Nil

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