



# COMBAT SHEET



## Tsani "John" Washington

SCRAPE CODE



# of Gunfights 1

**7** SPEED

Speed Modifiers

**1** ACCURACY

Accuracy Modifiers

<b>STR</b>	13.57	Damage Modifier	+1
<b>INT</b>	12.98		
<b>WIS</b>	8.75		
<b>DEX</b>	11.29	"To Hit" Modifier	0
<b>CON</b>	10.73		
<b>LKS</b>	9.97		
<b>CHA</b>	8.13		

**HIT POINTS** 23

POINTS	LOCATION	DAYS TO HEAL

WOUNDS

NOTES:

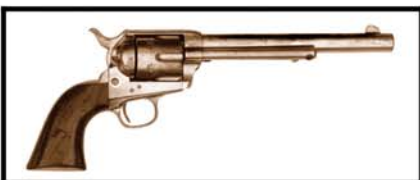
**BRAWLING CHIPS**

TOTAL CHIPS

	TOTAL CHIPS		MAXIMUM BET per ROUND
Damage (Red)	27	+1 to Damage per Chip	6
Agility (Blue)	24	+1 to Hit per Chip	5
Endurance (White)	19	-2 to Damage per Chip	5

HANDEDNESS Right Handed

### Preferred Gun: Colt SAA .45 (7.5" Barrel)



**TYPE** Revolver SA **DRAW SPEED MODIFIER** +1 **RELOAD SPEED** 10

**AMMO TYPE** Cartridge .45 Cal

**d6+1** **DAMAGE**

# OF SHOTS 6

# of Shots 2nd Barrel n/a

SHOTS FIRED

5	10	15	20	25	30	40	50	70	90	120	150	200
+8	+4	+2	0	-1	-2	-3	-4	-6	-8	-12	-16	-24
250	300	350	400	450	500	600	700	800	900	1000	1250	1500
-32	-40	-50										

### Secondary Gun: Colt Flattop Target



**TYPE** Revolver SA **DRAW SPEED MODIFIER** +1 **RELOAD SPEED** 10

**AMMO TYPE** Cartridge .45 Cal

**d6+1** **DAMAGE**

# OF SHOTS 6

# of Shots 2nd Barrel n/a

SHOTS FIRED

5	10	15	20	25	30	40	50	70	90	120	150	200
+8	+4	+4 (+2)	+3 (0)	+3 (-1)	+2 (-2)	+1 (-3)	0 (-4)	-1 (-6)	-2 (-8)	-4 (-12)	-6 (-16)	-12 (-24)
250	300	350	400	450	500	600	700	800	900	1000	1250	1500
-15 (-32)	-20 (-40)	-25 (-50)	-50 (-50)									