

Player Aid

Objectives for your river journey

At Orakh

1. Re-establish contact with the leader of Orakh, known as Shafan
2. Re-negotiate trade contract with Shafan (Vesh will handle negotiations)
3. If unable to re-establish contact with Shafan then locate the trade logbook in town and give it to Vesh

At the Nonesh Copper Mine

1. Determine the current status of the Nonesh Copper Mines and its workers
2. Relieve Foreman Dashaz and escort him home
3. If necessary, clear the mine of dangers so that Vesh can inspect it and determine what future value it has to the trading company

At Anavim

1. Re-establish contact with the village leaders
2. Negotiate trade pact with village leaders (Vesh handles negotiations)

At Stirrott

1. Empty the village of all locals
2. Recover the statue of Alzarra the town founder
3. Raze Stirrott to the ground

Regarding Balan Pateris and Kavatt

1. Determine if Balan Pateris is alive
2. Return Balan Pateris to Emosvom (dead or alive)
3. Return Kavatt to Emosvom

Miscellaneous Goals

1. Capture the ruthless outlaw Sir Malvar (The Hood) Torist (alive)
2. Capture a live lion