Character: __________________________ Class: _____________ Level: ____ Alignment: ____
Race: _______ Sex: _____ Age: _____ Height: _______ Weight: ________ Hair: ____________ Eyes: __________
Patron God(s): __________________________ (Anointed? Y □ N □) Handedness: ____________

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**Fatigue Factor**

**Attack Die**

**combat profile for:**

- **Race:** ___________
- **Sex:** _____
- **Age:** _______
- **Height:** _______
- **Weight:** ________
- **Hair:** ____________
- **Eyes:** ____________
- **Character:** __________________________________________
- **Class:** ____________________
- **Level:** _____
- **Alignment:** _____
- **Patron God(s):** _______________________________
  - **Anointed? Y □ N □**

**Base Weapon Speed:** __________
**Base Weapon Damage:** _____________
**Reach:** __________

**Notes:** ______________________________________________________________________________________

**Damage**

**Defense**

**Speed**

**Specialization**

**TOTAL**

**Turn Undead:**

**FOR NEXT LEVEL:**
- 2ND = 400
- 3RD = 1200
- 4TH = 2200
- 5TH = 3400
- 6TH = 4850
- 7TH = 6600
- 8TH = 8700
- 9TH = 11,200
- 10TH = 14,150

**Spells**

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<th>MEASURED</th>
<th>SPELL(S)</th>
<th>Base BP</th>
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**Total Spell Points:** ________________

**Spell Point Tracker**

- **HUNDREDS:** 
- **TENS:** 
- **SINGLE:** 

*Clerics do not have Apprentice or Journeyman level spells nor do they employ Spell Points. Deal with it.*