Hey folks. This editorial is going to be short and sweet this month. As I write this we’re gearing up for the GAMA Trade Show in Las Vegas and there is much to do.

GTS in case you don’t know is the ‘Big Show’ for those of us who make a living doing games. Where publishers, retailers and distributors come together beneath one roof for four days and compare notes.

It’s also the place where companies – including us – announce new products and unveil their latest efforts.

After three years (and few false starts) we’ll be giving the first public glimpse of the actual core rule book for Aces and Eights. To say we’re excited about this product would be an understatement. We can hardly contain our enthusiasm for this 4+ pound monster of a book.

I could spend a few paragraphs raving about how it’s the greatest gaming product ever, but I won’t. I’ll just direct you to the free bonus section in the middle of this issue so you can see for yourself. (By the way — this happens to be the issue we’ll be giving away at GAMA so if you attend the show and are reading this, come on by our booth and take a look at the book first hand.

Needless to say we’ve been busy. And there’s still much to do. We’ve a booth to finish building. A truck to load. And a dozen other things to wrestle under control before hitting the road.

I hope to report back next month with a run down of all the new and wonderful things unveiled at the show.

Until then, here’s hoping you enjoy the issue in hand.

Enjoy! Game on!

Jolly R. Blackburn
March 27, 2007